

Curriculum Checker



Subject: **Computing**

✓ Main Programme of Study

✓ Linked Programme of Study

Subject Area	Code	Programme of Study	Year 3 ILP Choices					
			Scrumdiddlyumptious!	Tremors	Gods and Mortals	Mighty Metals	Urban Pioneers	Heroes and Villains
Computing	Co 1 KS2	Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts.			✓		✓	
Computing	Co 2 KS2	Use sequence, selection, and repetition in programs; work with variables and various forms of input and output.			✓		✓	
Computing	Co 3 KS2	Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs.			✓		✓	
Computing	Co 4 KS2	Understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration.			✓		✓	✓
Computing	Co 5 KS2	Use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content.		✓	✓	✓	✓	✓
Computing	Co 6 KS2	Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.	✓	✓	✓	✓	✓	✓
Computing	Co 7 KS2	Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.		✓	✓	✓	✓	✓